Single Player Modes

Free Play

Take a break from hustling boards. Select a skater to play as, select your spot to skate, and then set traffic and pedestrian levels. More skaters and locations are unlocked for Free Play as you progress through Career mode. This is a great mode for filming as you can set up the environment however you like.

Jump out of Career and into Free Play by opening the pause menu, going to the main menu list, and selecting FREE PLAY.

Career

You proved you're a legend, but coverage sells boards. Build up your company from scratch by completing challenges; pretty much every challenge you do gets people hyped about your brand and ultimately sells boards. The sicker you are, the more boards they buy. Move a million boards to win the game. Easy!

Skater knowledge: *Skate 3* always loads with Career mode as the default; to access any other mode or feature, open the pause menu (START). Exiting other modes puts you back in Career.

As you generate more coverage for your brand, you'll start seeing your team's logo showing up more and more around town. The more logos you see, the better you're doing.

Call Skater

Want some company? Pull up any unlocked skater to roll with you by selecting CALL SKATER from the pause/main menu.

Challenges

Push yourself around Port Carverton as much as you want, but to progress your career or skate against others online, you've got to take on challenges.

To sign up for a challenge, select one from the challenge map or press ⓞ when you skate near a challenge marker. At the end of a challenge, you get a tally of how well you did, what you unlocked, and how many boards you sold.

Owned!

It's simple: accept a challenge, complete all the objectives, and you've owned it. Reap your rewards and move on.

Killed it!

Of course, if you *really* want to sell some boards, raise your profile by going above and beyond what's expected. Get a high enough score and you've killed that challenge, earning bigger rewards as a result.

Not every challenge is killable, but you can always retry an owned challenge to try killing it... or just for fun.

Skater knowledge: Owning or killing a challenge unlocks more challenges, famous skaters to play as, new swag to wear, and/or elements to use in your custom skate.Park. Special teleport markers might unlock too; find them on your map, and select them to instantly go to that spot.

Challenges

Some challenges are restricted to specific game modes. Some can only be owned, and not killed. But any way you play, here are the challenges Port Carverton has to offer:

1-Up	Everybody gets a turn to score a line. Score higher than the last contestant, or you get a letter; get to 1UP, and you're out. Last skater standing wins.
Skate	Copycat the trick thrown down by the competition. Fail, and you're on your way to spelling out S-K-A-T-E, and losing.
Domination	Destroy a spot with 8-15 obstacles. Whoever owns the most obstacles when time runs out is the winner.
Demo	Everybody works together to meet or beat a specific score, so play nice or go home.
Own the Spot (OTS)	Find the iconic skate spots around Port Carverton and nail 'em, and then go back and beat your best score or the best scores thrown down by your buds online.
Own the Lot (OTL)	Make your mark by checking off every objective in a single area. Completed activities are stored, so you can do it over multiple sessions.